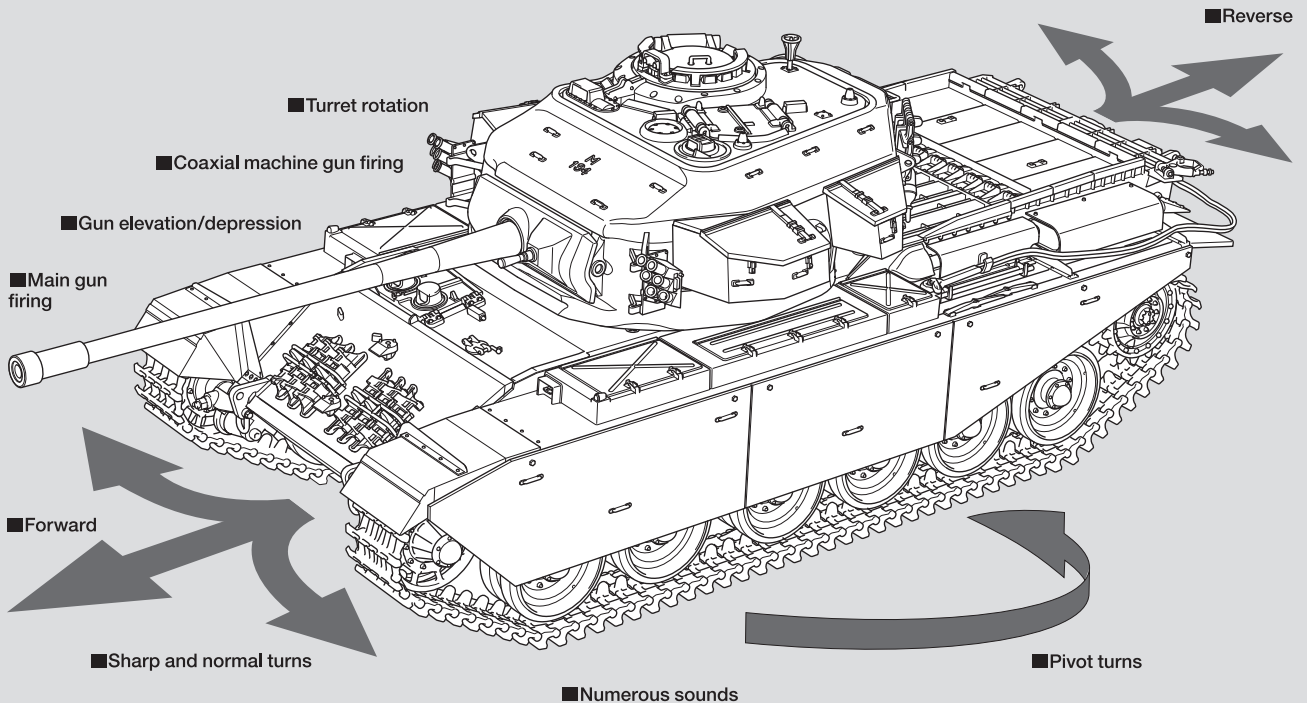


BRITISH BATTLE TANK

CENTURION MK.III

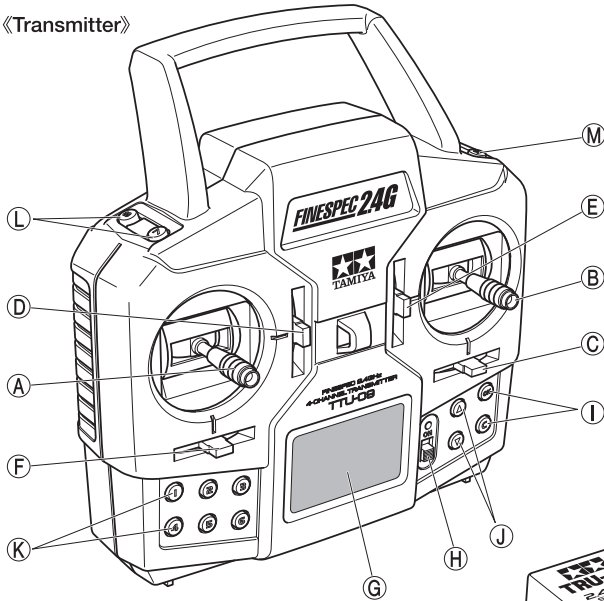
Operation Manual

- Thank you for purchasing this 1/16 R/C tank product. This manual outlines how to operate the model. Please read it after assembling the model.



R/C Unit

《Transmitter》



- A Control stick 1
- B Control stick 2
- C Trim lever R2
- D Trim lever L1
- E Trim lever R1
- F Trim lever L2
- G LCD screen
- H Transmitter switch
- I Select buttons (OK, C)
- J Cursor buttons (△, ▽)
- K Function buttons 1-6
- L Function buttons 7 & 8
- M Function buttons 9 & 10

- N Receiver connectors
- O LED
- P Link switch

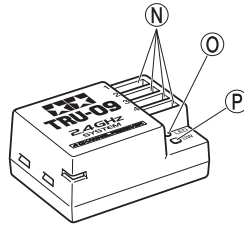
■ Battery Power Indicator

● Use the battery power indicator to check power remaining in transmitter batteries. Change batteries if LED flashes when transmitter is turned on. Do not leave batteries in the transmitter for a long period as batteries may go flat or leak, causing damage to transmitter electronics. Always remove batteries from transmitter after each use. Refer to instructions included with transmitter for more information.

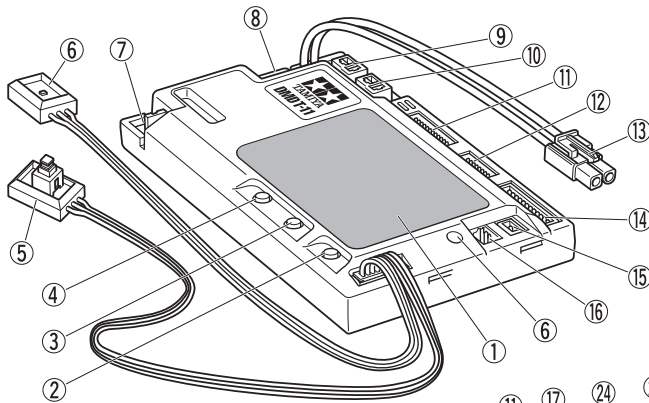
★ Si la tension de la batterie chute trop, la LED clignote.



《Receiver》

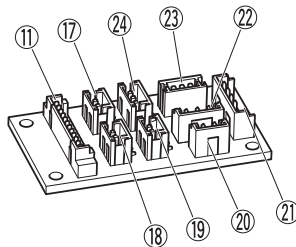


《Control Unit (DMD T-11C)》



- 1 LCD screen
- 2 SELECT button
- 3 DOWN button
- 4 UP button
- 5 Power switch
- 6 LED
- 7 Speaker cable connector
- 8 Fuse
- 9 Drive motor connector (left)
- 10 Drive motor connector (right)
- 11 Main turret cable connector
- 12 Connector (not used)
- 13 Battery cable (with connector)
- 14 4ch RX cable connector
- 15 Turret rotation unit motor connector
- 16 Turret rotation limiter connector

《Turret control circuit board》



- 17 Connector (not used)
- 18 Main gun LED connector (MG)
- 19 Machine gun LED connector (SG)
- 20 Battle System infra-red LED connector (BT-IR)
- 21 GFS receiver unit connector (BT-SYS)
- 22 Connector (not used)
- 23 Recoil servo connector (SX2)
- 24 Gun elevation servo connector (SX1)

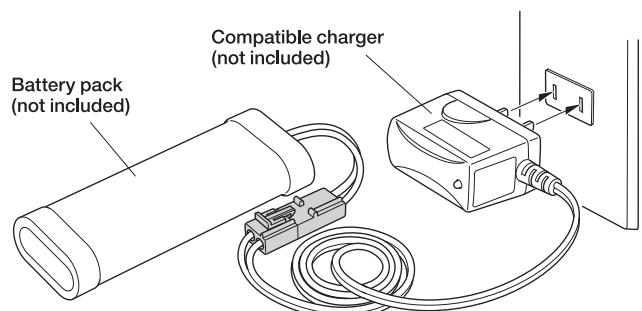
■ Battery pack

● Charge the battery pack before operating the model. Always remove the battery pack before charging. When charging, follow the instructions supplied with battery and charger.

★ This model is designed to use a Tamiya battery pack.



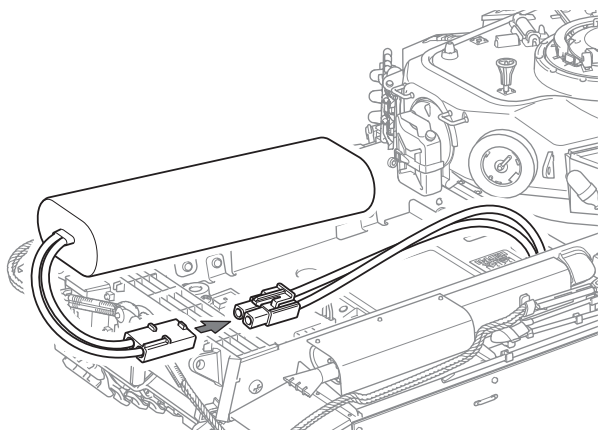
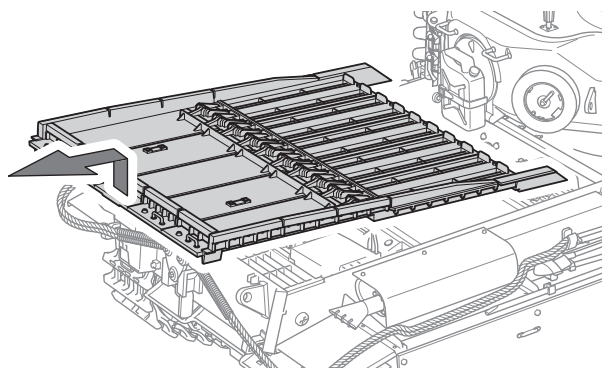
★ Read and follow the instructions included with battery pack and charger before operation.



STEP 1

《Installing battery pack》

- See page 40 of the separate kit instruction manual.



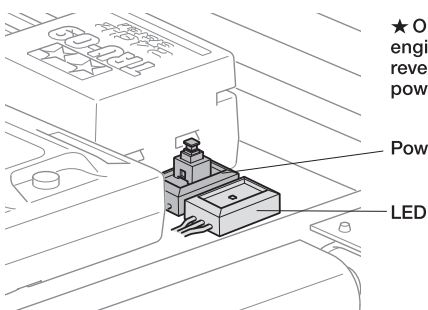
■ Switching on transmitter and model

《Switching on》

- ① Switch on transmitter.
- ② Hold down power switch on model for 1 second until LED lights up green.
- ③ Initialization will start upon release of power switch. LED will flash green.
- ④ LED lights up to signify setup completion (color depends upon battery power) and the model switches on.

★ Engine start sound is emitted and model switches on. Engine idling sound follows.

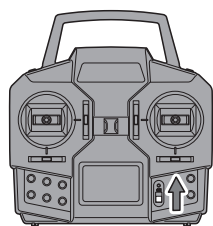
★ Refer to pages 18 and 21 for instructions on adjusting volume.



★ Opening engine hood reveals power switch.

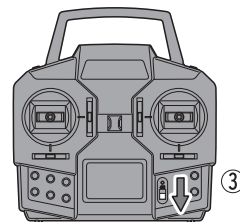
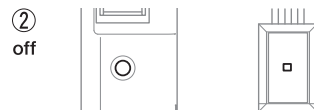
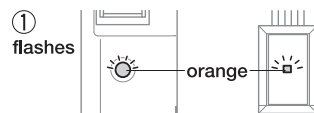
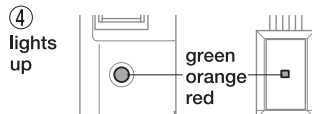
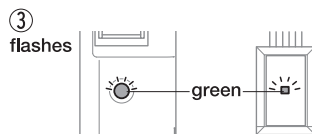
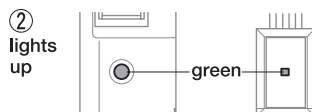
Power switch

LED



《Switching off》

- ① Hold down power switch on model for 1 second until LED flashes orange.
- ② Engine stop sound is emitted and model switches off.
- ③ Switch off transmitter.

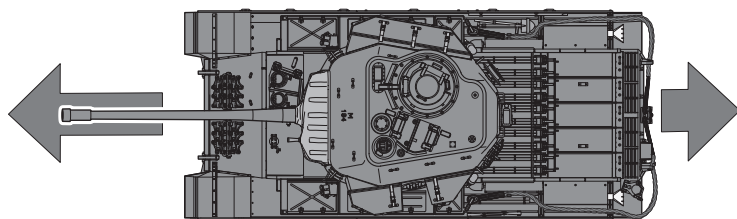
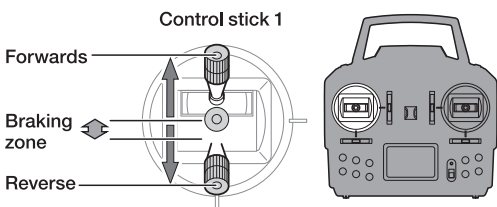


STEP 2

TANK OPERATION

■ Forward and reverse

- Moving control stick 1 forwards and backwards moves the tank accordingly. Pushing the stick further will give increased speed.



- As model speed increases, engine sound speed increases accordingly. Engine idling sound is emitted when the model is stationary.

《Braking》

- When the tank is moving in forward or reverse, move control stick 1 into the braking zone to apply brake.

★ Adjust referring to page 21 if model does not run straight.

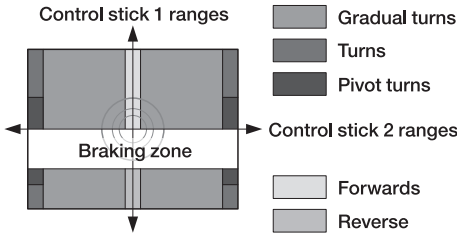
■ Turning

● A real tank changes direction by altering the rotation speed of either the left or right track. A left turn can be made by simply altering the speed of the right track and vice-versa. In addition, by making both left and right tracks rotate in opposite directions, a tank can pivot on the spot.

★ This model uses two motors: one for the left track, and one for the right. The transmitter controls can be used to perform a range of turns from gradual ones to pivots.

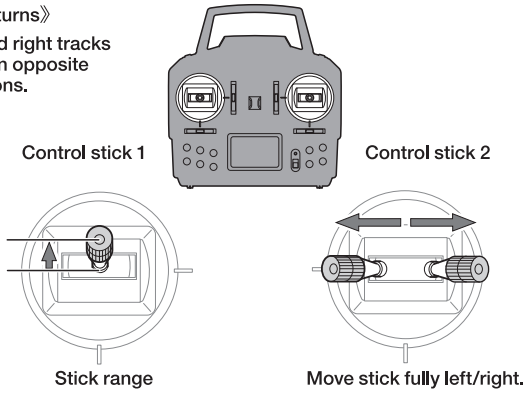
《Control stick ranges》

● Control stick ranges for different turn types are shown at right. Also refer to diagrams below.



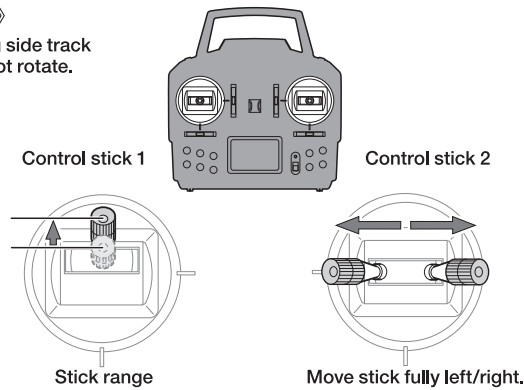
《Pivot turns》

Left and right tracks rotate in opposite directions.



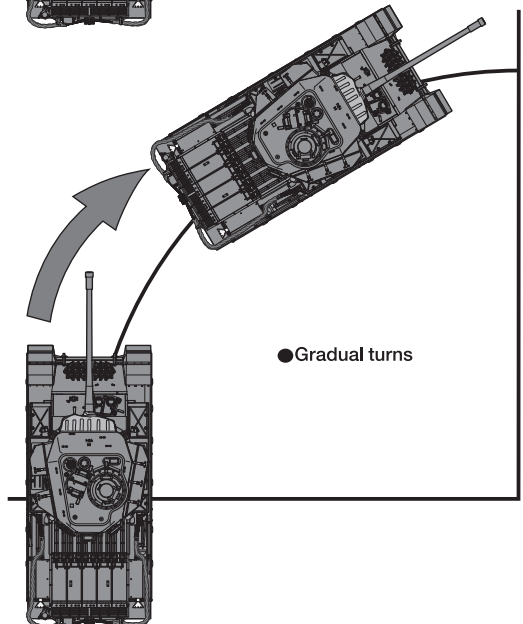
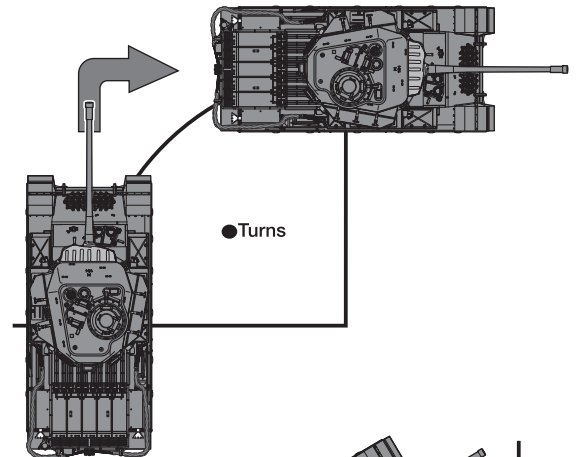
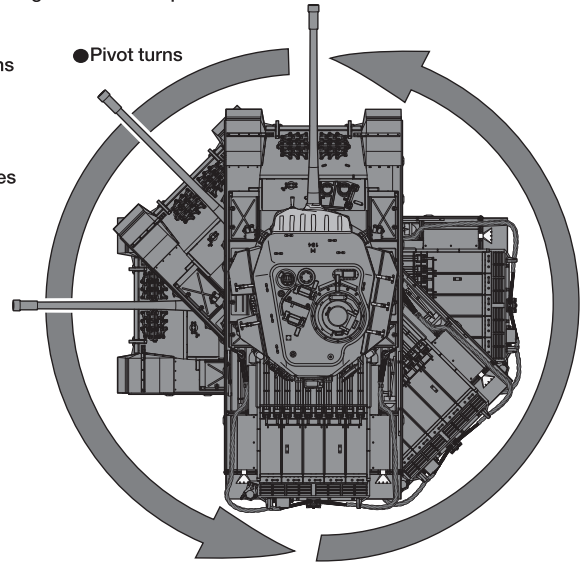
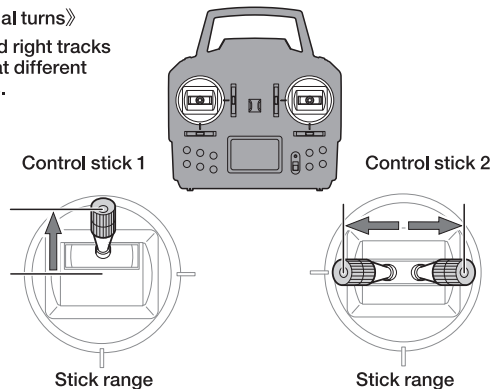
《Turns》

Turning side track does not rotate.



《Gradual turns》

Left and right tracks rotate at different speeds.



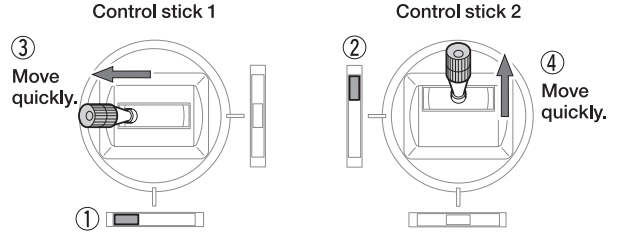
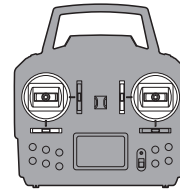
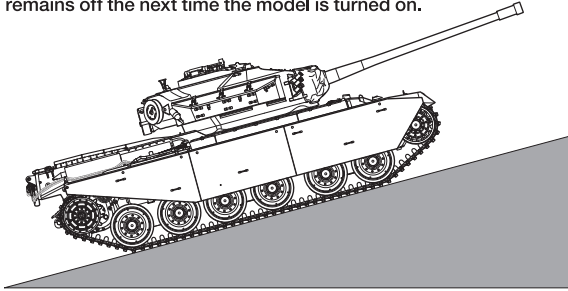
★ Turning radius changes according to control stick movement.
★ When reversing, see control stick range diagrams above.

■ Brake mode

● Moving control stick 1 into the braking zone brakes a moving model (see page 16). If the model does not stop, or you wish to stop it when control stick 1 is in the neutral position (on a slope, etc.), use brake mode.
 ※ Brake mode may not function fully on steep slopes or slippery surfaces.

- ① Fully slide trim lever L2 to the left.
- ② Fully slide trim lever R1 upward.
- ③ Hold control stick 1 fully to the left.
- ④ Move control stick 2 fully forwards to turn on brake mode.
- ⑤ Repeat steps ③ and ④ to turn off brake mode.
- ⑥ Make sure to return trim levers to neutral position.

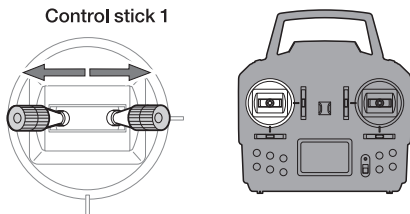
★ Brake mode is turned off automatically when model is switched off, and remains off the next time the model is turned on.



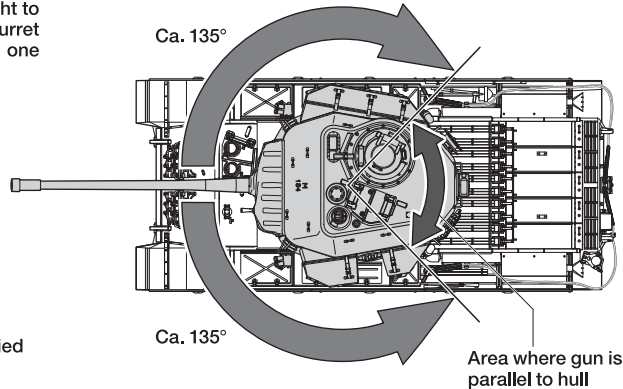
★ Make sure to return trim levers to neutral position.

■ Turret rotation

● Move control stick 1 to the left to rotate to the left, and to the right to rotate to the right. The further you move the stick, the faster the turret will move. At full speed, the turret takes 8 seconds to complete one revolution.

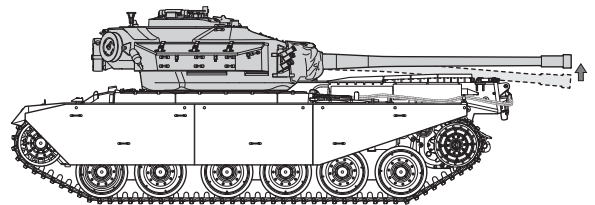


● Turret rotation is accompanied by sound effects.



★ When rotating turret with gun lowered, to prevent it from hitting the hull rear, the gun will automatically rise to be parallel to the hull after rotating past 135° from center. After passing the hull rear, it will automatically lower to its former angle of depression.

★ See page 20 when adjusting horizontal position of main gun.



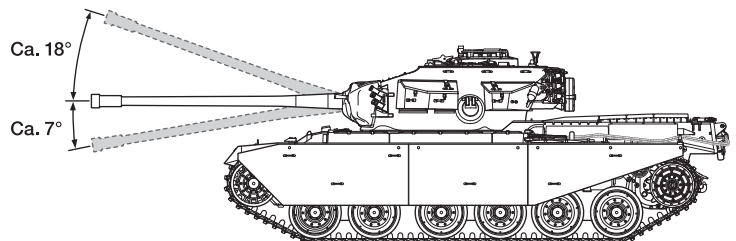
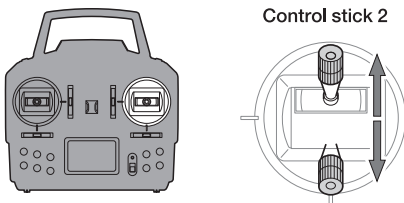
NOTICE

★ To prevent cables from twisting, do not rotate turret excessively.

■ Raising and lowering gun

● Move control stick 2 forward to raise gun and back to lower gun. Releasing control stick will not automatically return gun to neutral position.

★ The range of gun elevation is limited to 7° of depression and 18° of elevation.



● Gun elevation is accompanied by sound effects.

★ If turret rotation and gun elevation changes occur simultaneously, turret rotation sound overrides gun elevation sound effects.

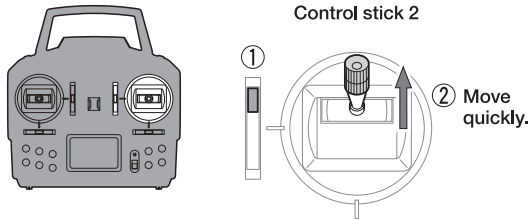
■Firing main gun

●Main gun firing is accompanied by flash and recoil.

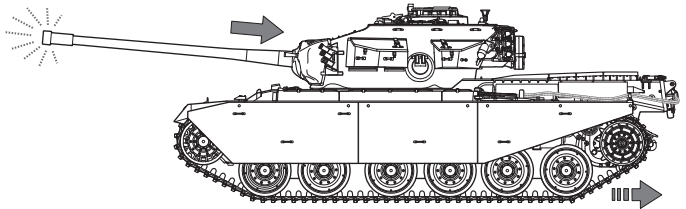
①Fully slide trim lever R1 upward as shown.

②Quickly move control stick 2 fully forward.

The tank will only recoil if it is stopped when the main gun fires. The barrel retracts quickly and then moves back into position slowly.



★Make sure to return trim lever R1 to neutral position after firing.



※Main gun firing interval varies according to tank mode (refer to page 20). Factory setting is Light Tank. To fire again, return stick to neutral position. Then, move it quickly forward once again.

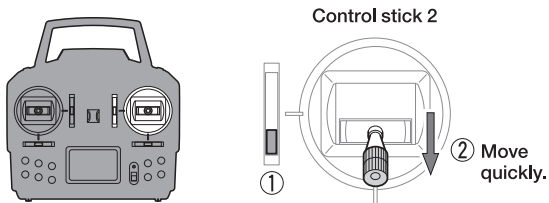
■Firing co-axial machine gun

●Machine gun fires and flashes.

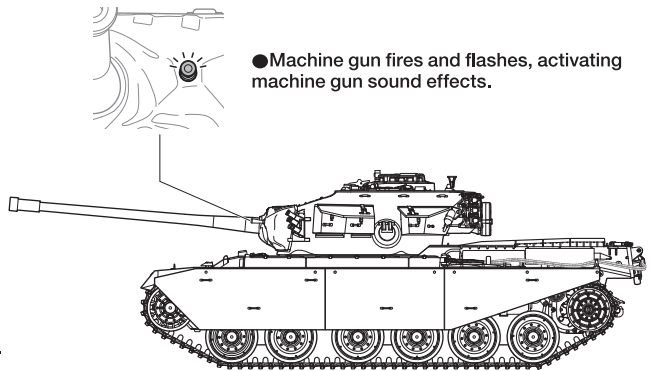
①Fully slide trim lever R1 down as shown.

②Quickly move control stick 2 back.

※Machine gun fires continuously while stick is pulled back.



★Make sure to return trim lever R1 to neutral position after firing.



●Machine gun fires and flashes, activating machine gun sound effects.

■Engine sounds

●Stopping and restarting engine:

You can temporarily stop and restart your engine using the transmitter.

①Fully slide trim lever L2 to the right.

②Fully slide trim lever R1 down.

③Move control stick 1 quickly to the right and hold.

④Quickly pull control stick 2 fully back.

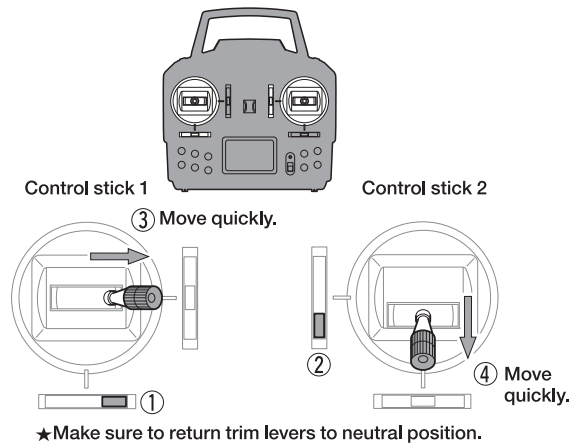
Release both sticks. The sound of the engine stopping will be heard and the model will temporarily shut down. Repeat steps ① to ④ to restart model.

★Make sure to return trim levers to neutral position.

Please note that the model will not move while the engine is stopped.

●Flat battery: when the battery pack is flat, the model will stop with an accompanying engine stop sound. Immediately stop operation and replace the battery pack.

※When transmitter batteries are flat, the sound of the engine stopping will be heard and the engine will shut down. It can not be restarted with flat transmitter batteries. Check the transmitter battery power indicator LED and insert new batteries.



★Make sure to return trim levers to neutral position.

■Volume adjustment

●Speaker unit volume can be adjusted using transmitter.

★Volume can only be adjusted up to the maximum set on the Control Unit. Refer to page 21.

Raising volume

①Fully slide trim lever L2 to the right.

②Move control stick 1 quickly to the right and hold.

③Quickly push control stick 2 fully forward.

★Repeat the above procedure to continue raising volume.

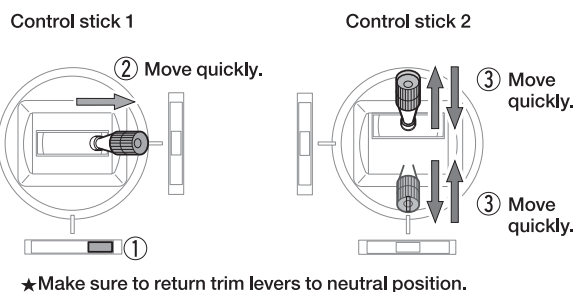
Lowering volume

①Fully slide trim lever L2 to the right.

②Move control stick 1 quickly to the right and hold.

③Quickly pull control stick 2 fully back.

★Repeat the above procedure to continue lowering volume.



★Make sure to return trim levers to neutral position.

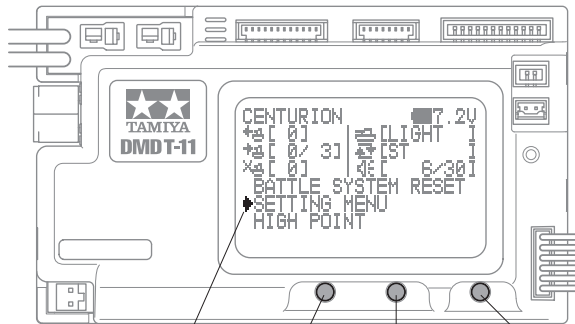
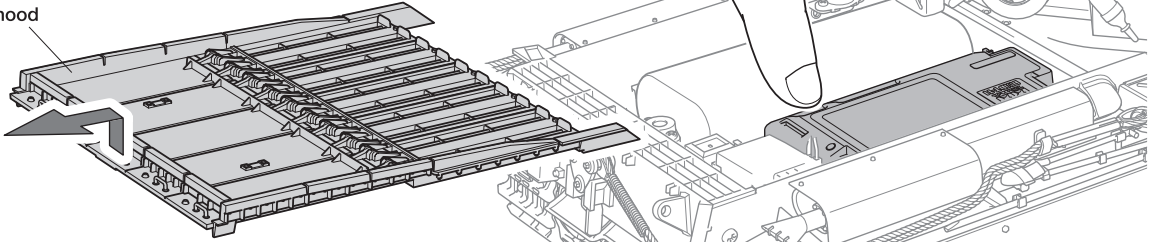
STEP 3

DMD T-11C CONTROL UNIT OPERATION

Buttons

- Remove magnet-attached engine hood part to access Control Unit. Use included adjustment screwdriver to operate buttons.

Engine hood



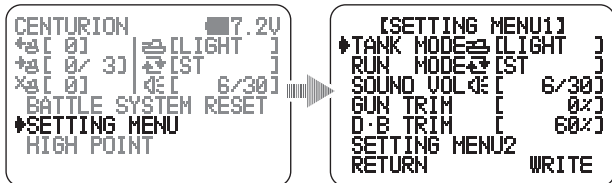
Cursor UP button DOWN button SELECT button

- The three buttons below are used to operate the Control Unit.

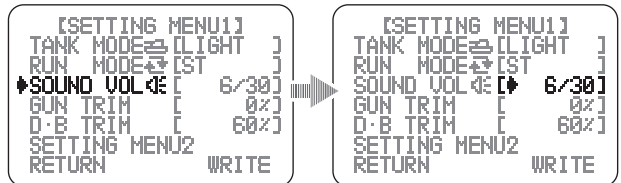
- UP button**
Moves cursor up, or raises selected value.
- DOWN button**
Moves cursor down, or lowers selected value.
- SELECT button**
Selects different category, or changes selected value (see below).

«SELECT button»

- Moves to another screen.

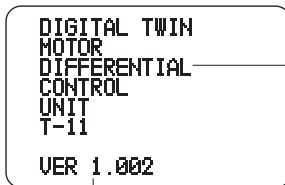


- Moves to setting value.



Menu screens

«Startup screen»



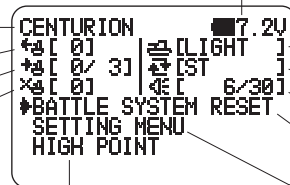
Version number

Control Unit name

«MAIN MENU»

Battery voltage

Tank name
Hits scored
Times hit
Losses

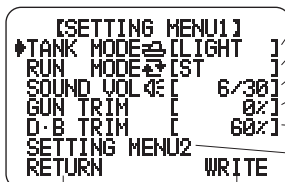


Tank mode
Running mode
Speaker volume
Sets battle statistics to zero.

Resetting Control Unit (see page 23 of kit instruction manual)

To SETTING MENU 1

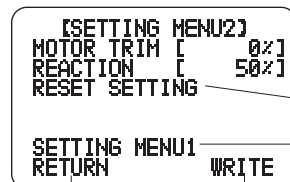
«SETTING MENU 1»



To MAIN MENU Confirms setting

Adjusting firing interval
Changing running mode
Adjusting speaker volume
Adjusting horizontal position of main gun
Dead band adjustment
To SETTING MENU 2

«SETTING MENU 2»



To MAIN MENU Confirms setting

Adjusting motor trim
Adjusting vehicle kickback
Resetting Control Unit
To SETTING MENU 1

STEP 4

ADJUSTMENT

■ Adjusting firing interval

Main gun firing interval can be adjusted by selecting tank mode (light – 3sec., medium – 5sec. or heavy – 9sec., with brief, medium or long interval respectively) on the Control Unit.

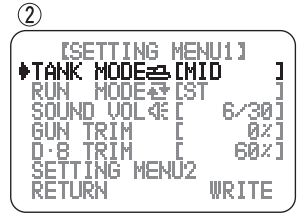
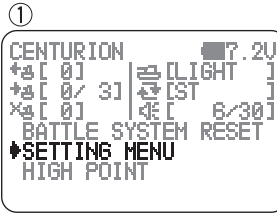
★ Model is set to light tank mode under factory settings.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Press the SELECT button when the cursor is on TANK MODE to cycle through modes in the order LIGHT → MID → HEAVY.
- ③ Move to and select WRITE to confirm the selected mode.

《Test mode》

※ Test mode is only available if optional Tamiya Battle System (Item 53447) has been installed. Use it to check number of times hit, etc. See Battle System manual for further details.

- ① Turn on the Control Unit while holding down the UP button to enter test mode.
- ② Turn off and on again to exit test mode.



■ Changing running mode

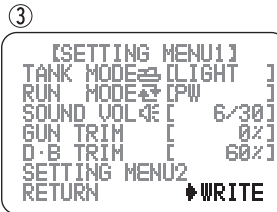
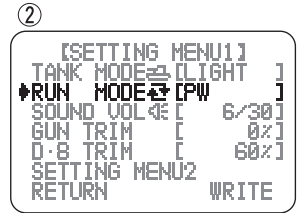
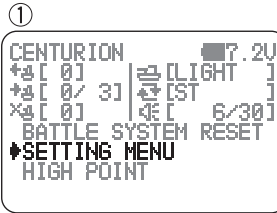
● In order to secure the best running performance regardless of terrain, two running mode settings are available: standard (ST) and high-power (PW).

ST: gives realistic tank-like performance.

PW: for use when speed is slow, such as when running on carpet.

Standard (ST) is the factory setting.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Press the SELECT button when the cursor is on RUN MODE to cycle between ST and PW modes.
- ③ Move to and select WRITE to confirm the selected mode.



■ Adjusting horizontal position of main gun

● After turning on the power switch, the main gun barrel should automatically move to a horizontal position. If it is not horizontal, the barrel angle can be adjusted on the Control Unit.

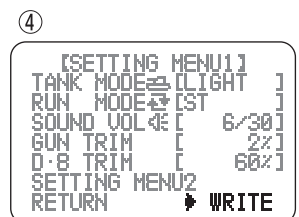
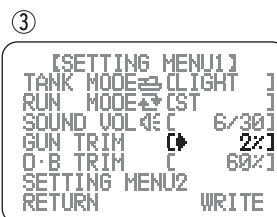
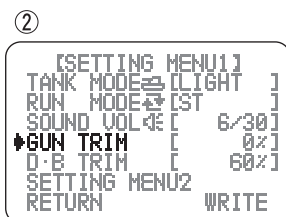
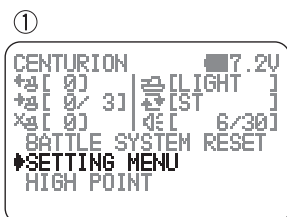
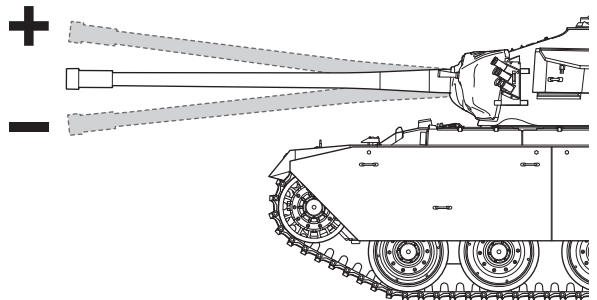
《Checking position》

Place the model on a flat horizontal surface. Turn on the power switch, but do not touch the transmitter. Check whether the barrel is horizontal.

《Adjusting using Control Unit》

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Press the SELECT button when the cursor is on GUN TRIM to move the cursor to the trim values.
- ③ Use the UP and DOWN buttons to alter the value between -100% and +100% (minus = lower, positive = higher). Press the SELECT button to set the value.
- ④ Move to and select WRITE to confirm the gun trim value.

※ When finished, rotate the turret and check the gun does not come into contact with the hull rear as it passes.



■ Adjusting speaker volume

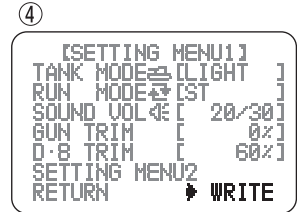
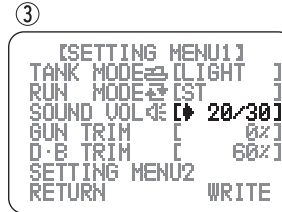
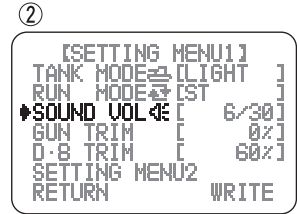
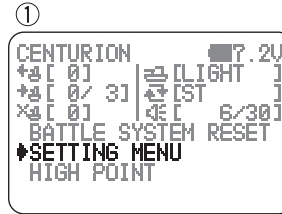
● Speaker volume can be adjusted on the Control Unit. Please note that the same level may appear louder depending on surroundings. Setting the volume too high may cause distortion of sound: up to a maximum volume level of 24 (range is 0-30) is recommended for maximum clarity.
★6 is the factory setting.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Press the SELECT button when the cursor is on SOUND VOL to move the cursor to the volume level.
- ③ Use the UP and DOWN buttons to alter the volume. Higher numbers mean higher volume. Press the SELECT button to set the volume.
- ④ Move to and select WRITE to confirm the volume level.



★ Do not bring your ear close to the speaker, as it can emit loud noises.

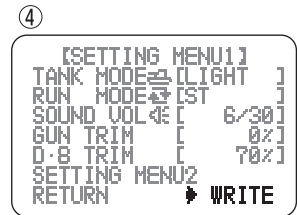
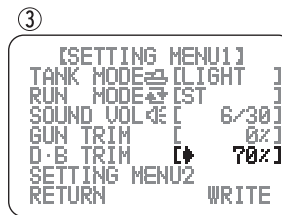
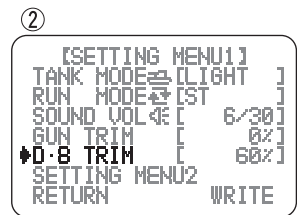
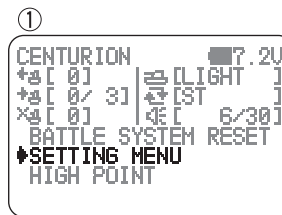
★ Volume can also be adjusted as shown on page 18.



■ Dead band adjustment

● Fully slide trim lever R1 up/down and trim lever L2 left/right. If gun and/or turret move, adjust the dead band (area in which trim movement does not lead to movement).
★ Factory setting is 60%.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Press the SELECT button when the cursor is on D·B TRIM to move the cursor to the dead band values.
- ③ Use the UP and DOWN buttons to alter the value between 0% and 100%. Higher numbers mean a larger dead band. Press the select button to set the value.
- ④ Move to and select WRITE to confirm the dead band value.

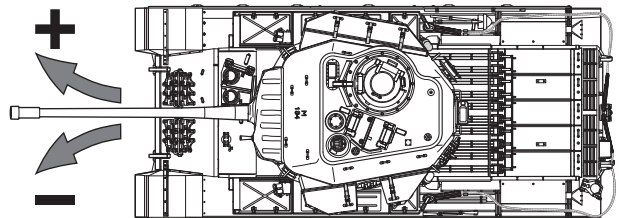
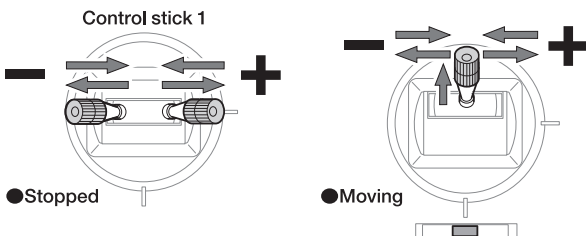
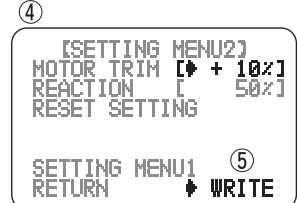
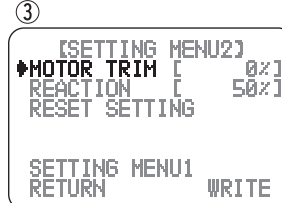
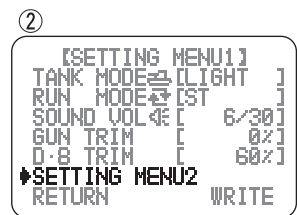
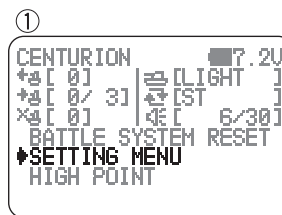


■ Adjusting motor trim

● Adjust motor trim using the Control Unit if the tank does not run straight.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Select SETTING MENU 2.
- ③ Press the SELECT button when the cursor is on MOTOR TRIM to move the cursor to the motor trim values.
- ④ Use the UP and DOWN buttons to alter the value between -100% and +100% (minus = adjusts to the left, positive = to the right). Press the SELECT button to set the value.
- ⑤ Move to and select WRITE to confirm the motor trim value.

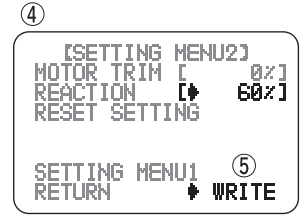
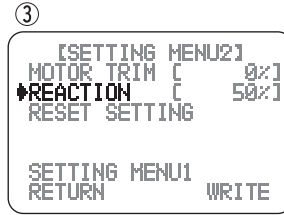
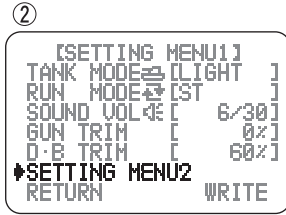
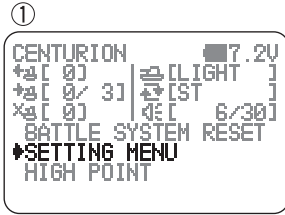
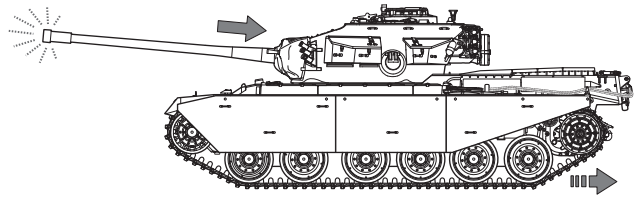
※ After ③ above has been performed, motor trim can be altered by moving control stick 1, whether the tank is moving or stationary. Move control stick 1 fully to the right to raise the value, and fully to the left to lower it. To alter motor trim while the tank is moving, ensure trim lever L2 is in neutral position, push control stick 1 forward to start the tank moving, then adjust the value by moving the stick left or right. Moving the stick back to the center and the left or right again allows further adjustment.



■ Adjusting vehicle kickback

- The Control Unit can be used to adjust kickback, which occurs when the tank fires when still.
- ★ Factory setting is 50%.

- ① On the MAIN MENU screen, select SETTING MENU.
- ② Select SETTING MENU 2.
- ③ Press the SELECT button when the cursor is on REACTION to move the cursor to the values.
- ④ Use the UP and DOWN buttons to alter the value between 0% and 100% (higher value = more kickback). Press the SELECT button to set the value.
- ⑤ Move to and select WRITE to confirm the kickback value.

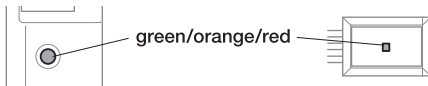


■ Battery power level

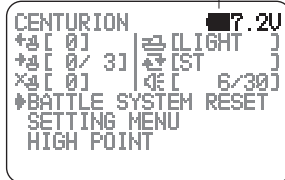
- The battery power indicator LED (and the LED on the Control Unit) indicates battery power by its color, decreasing from green to orange and finally red.
- ※ Timing of LED color changes assumes use of a NiCd or NiMH battery pack.

《Battery power indicator LED》

The model will operate while the LED is lit up green or orange, but when it changes to red, it will stop, at which time please install a fully charged battery pack.

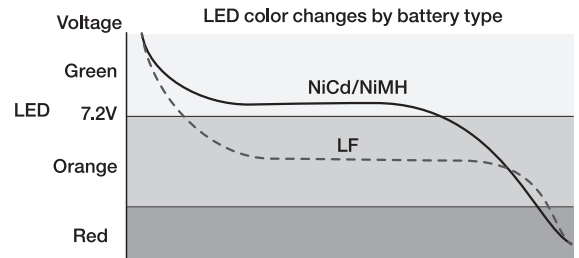


《Control Unit screen》



- : Battery power is sufficient.
- : Battery power is sufficient.
- : Battery power is sufficient but getting lower.
- : Change and charge battery pack.

- ★ Please note that the timing of LED color changes differs according to the type of battery pack used. See the diagram below. Always change the battery pack when the LED changes to red.

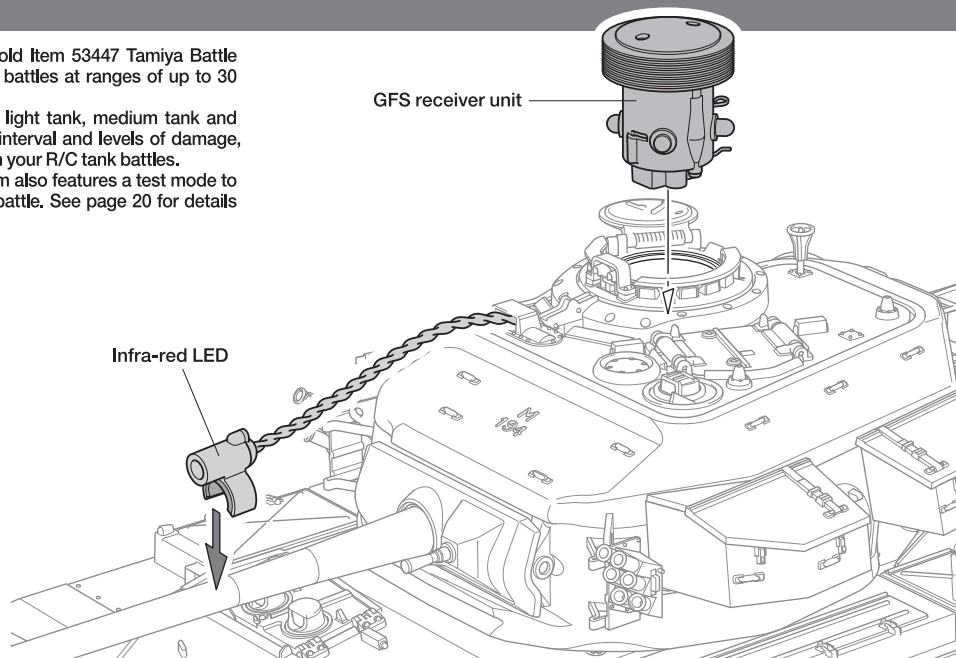


OPTION

- Installing separately sold Item 53447 Tamiya Battle System allows R/C tank battles at ranges of up to 30 meters when indoors.

Three different modes – light tank, medium tank and heavy tank – alter firing interval and levels of damage, allowing great variation in your R/C tank battles.

The Tamiya Battle System also features a test mode to check your tank before battle. See page 20 for details on operation.



■Control Unit self-check system (demonstration)

The Control Unit features a self-check system to test functions.

★Forward running, reverse, pivot turns, turns and kickback will not be tested by this self-check system.

※This system serves as a demonstration when all functions are operating correctly.

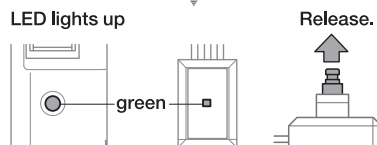
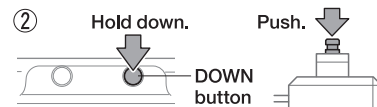
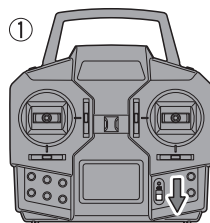
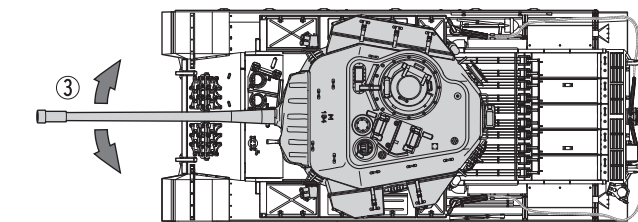
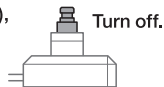
《Self-check system》

- ①Ensure that the main gun is pointing directly forwards. Turn off the model and transmitter. Do not disconnect battery pack.
- ②Turn on the model while pressing the DOWN button, and release when the LED lights up green.
- ③Each function will be automatically activated one by one.

★If power is not turned off, the model will remain in self-check (demonstration) mode. The turret will stop at 135° from the forward position to avoid damage from repeated movement.

★If the LED lights up red and the self-check is not activated, there may be an error with the Control Unit. Check cables are properly connected; if it still does not activate, something may be wrong and the equipment may need repair. Please contact your local Tamiya dealer.

※To stop self-check (demonstration), turn off the power switch.

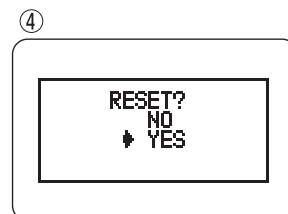
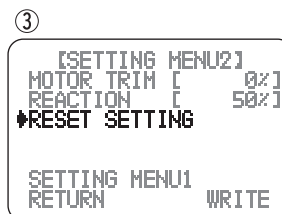
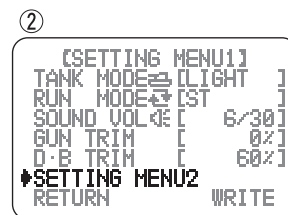
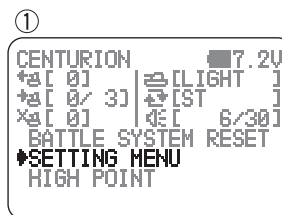
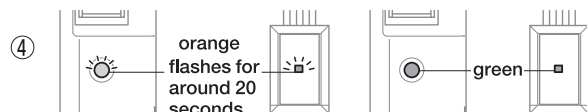


■Resetting Control Unit

If there is any trouble with the tank, the Control Unit can be reset, returning all functions to original settings.

《Resetting》

- ①On the MAIN MENU screen, select SETTING MENU.
- ②Select SETTING MENU 2.
- ③Press the SELECT button when the cursor is on RESET SETTING.
- ④Select YES to proceed with reset, or NO to quit. If YES is selected, the LED will flash orange for around 20 seconds, then change to green to indicate reset is complete.
- ⑤Also reset turret control unit referring to page 32 of model assembly instruction manual.



■CAUTION

This R/C tank uses a high-performance battery pack, providing great power. Improper use of the model can cause serious injuries. Always follow the rules outlined below when using your R/C tank.

●Choose a safe place.

Operating the tank in an inappropriate place may not only result in damage to the model, but also personal injury or property damage.

1. Do not run the tank on public roads.
2. Do not run the tank in a crowded place or around small children.
- ★This model is extremely powerful and can cause serious injuries if it hits someone.
3. Do not run the tank in a small or enclosed space.
4. This model is not waterproof. Avoid operating it near water such as puddles and ponds, or when it is raining. Water will damage the model, possibly short circuiting electrical components.
5. Do not run the tank on beaches or other sandy surfaces. Fine sand may lodge in the gearbox resulting in overheating or damage.

●Turn off before connecting battery pack.

Make sure the tank is turned off before connecting the battery pack. Not doing so may lead to the model running out of control.

●Do not touch a running model or rotating tracks.

Never touch the tracks when they are rotating. Your finger may get caught between drive sprocket and tracks, causing serious injury.

●Make sure motors, battery pack and control units have fully cooled before removing battery pack. Be careful not to burn fingers.

●Securely connect cables. Be careful of bare wires.

Securely connect cables via connectors. Any bare wires may lead to an electrical short, causing the Control Unit to automatically shut down the motors. After any electrical short, fix the fault immediately. If left unfixed, heat buildup may lead to a fire.

●Large amounts of friction caused by rotating parts can overheat motors or Control Unit.

Apply grease to gears, bearings and other rotating parts during construction. Continue to apply grease after every few runs.

●A flat battery pack may cause loss of control.

A flat battery pack or transmitter batteries may cause loss of control. If the tank begins to show signs of low battery power, immediately stop operation.

●Never use any parts, even Tamiya parts, other than those supplied with the kit or designated in the instruction manual, especially motors and gears.

Using unsuited parts may damage the model or lead to injury.

●Always disconnect connectors and remove battery pack from model after operation or when storing.

●Also read carefully the instructions included with the battery pack and compatible charger before use.

■ Troubleshooting

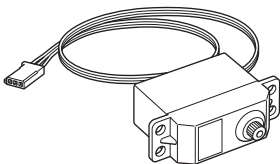
● Please refer to this table if your model does not operate correctly after assembly or does not run smoothly. The Control Unit is equipped with a self-check system, which allows for quick recognition of problem areas (refer to page 23).

※ ○ denotes green, ● denotes red and ◉ denotes flashing of LED.

| PROBLEM | LED | CAUSE | SOLUTION |
|--|-----------------------------------|--|--|
| Model does not move. Problems with transmitter or receiver. | ○ Indicator does not light up. | Model is not switched on. | Switch on. |
| | | Battery pack is not charged. | Charge battery pack in model. |
| | | Control Unit is broken. | Request repair. |
| | | Fuse is blown. | Contact your local Tamiya dealer. |
| | ◉ | Control Unit is broken. | Request repair. |
| | | No batteries in transmitter. | Install batteries. |
| Transmitter or receiver is broken. | | Request repair. | |
| ○ | Miswiring. | Reconnect cables. | |
| Model does not move. Problems with device such as motor. | ◉ | Too much electric current for motor. | Turn off Control Unit and allow to cool down for 10 minutes. |
| | | Control Unit has overheated. | |
| | | Non-standard motor is being used. | Replace with standard kit motor. |
| | ○ | Motor is broken. | Exchange motor for a new one. |
| Cannot control model. | ○ | Bad reception. | Change locations. |
| | | Miswiring. | Reconnect cables. |
| | | Reverse switches are on REV. | Switch them to NOR. |
| | ● | Model battery pack is low. | Recharge battery pack. |
| | ◉ | Warning signal of self-check system. | Request repair service. |
| Model does not run straight. | ○ | Trim lever R2 is not in neutral position. | Move to neutral position, or adjust D•B TRIM (see page 21). |
| | | Drivetrain is jammed. | Remove any foreign objects. |
| | | Difference in left/right motor power. | Adjust MOTOR TRIM (see page 21). |
| No turret rotation. | ○ | Motor is broken, or connector not properly attached. | Replace or reconnect part, or remove any foreign objects. |
| No gun elevation. | ○ | Servo is broken, or connector not properly attached. | |
| No recoil action. | ○ | Servo is broken, or connector not properly attached. | |
| Main gun does not flash. | ○ | LED is broken, or connector not properly attached. | |
| Machine gun does not flash. | ○ | LED is broken, or connector not properly attached. | |
| No sound. | ○ | Speaker unit is broken or incorrectly connected. | |
| | | Speaker volume is at 0. | |
| Demonstration does not activate. | ○ | Control Unit is broken. | Request repair. |
| Horizontal position of main gun is incorrect. | ○ | Incorrect neutral position. | Adjust neutral position (see page 20). |

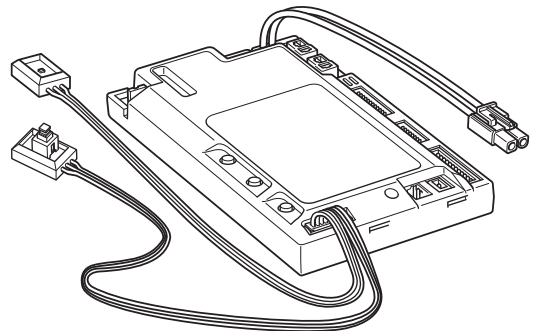
■ TSU-03 Servo

Operating angle: one side more than 45° (includes trim range)
Voltage: 4.8 – 6.0V
Current consumption: 8mA (6V)/1A (at max)
Output torque: 3.5kg • cm (6V)
Operating speed: 0.17sec/60° (6V)
Dimensions: 40 x 20 x 37mm
Weight: 37g



■ DMD T-11C Control Unit:

Rated voltage: 6.6 ~ 7.2V
Current consumption: under 250mA (without load)
Audio output: 5W max (4Ω).
Servo power: 5V/1A max.
Operational temperature range: -10°C to 45°C
Weight (excluding cables): 105g



Contact your local Tamiya dealer with any questions regarding this product, including parts, defects and repairs.

★ If resident in Japan, send the product with a detailed description to Tamiya Customer Service to request repair.

www.tamiya.com

TAMIYA